

**Choose the best answer.**

1. What is the main idea of this reading?
  - a. Satoru Iwata is a man with amazing ideas.
  - b. Gaming is not just for dedicated gamers anymore.
  - c. Satoru Iwata is an important man for dedicated gamers.
  - d. The gaming industry is making educational games now.
2. What first motivated Iwata to change the strategy of Nintendo?
  - a. He wanted to make useful consoles.
  - b. He wanted to lower sales.
  - c. He wanted to attract more players.
  - d. He wanted a new concept for gaming.
3. What did Iwata change about the world of gaming?

a. More games for children and girls	b. More dedicated gamers
c. Created a new style of gaming	d. Less expensive game systems
4. What does the phrase "brain children" mean as seen in the reading?

a. Products thought of and created	b. The brains of gamers
c. The world of gaming	d. Children who are geniuses
5. What does the author think about Iwata's future products?

a. There will be no future products.	b. They will probably not change the world of gaming.
c. They will probably be very innovative.	d. They will be very similar to products now.