

2G

Speaking

Stimulus-based discussion

I can discuss ideas for a day out and justify my opinions.

- 1 Complete the words with *a, e, i, o* and *u*. Then match them with the diagrams (A–L).

- | | | | | | | |
|----|---|----|----|----|----|----|
| 1 | k | r | t | ng | | |
| 2 | k | y | k | ng | | |
| 3 | b | s | ng | | | |
| 4 | c | m | b | ng | | |
| 5 | s | n | w | rd | ng | |
| 6 | s | r | f | ng | | |
| 7 | b | ng | f | m | ng | |
| 8 | b | d | y | rd | ng | |
| 9 | p | r | k | | | |
| 10 | h | ng | g | | ng | |
| 11 | h | | ng | | | |
| 12 | m | | nt | n | t | ng |



- 2 Write four sentences using the phrases below and activities from exercise 1.

I like the idea of ... I think ... would be (fun).
I'm quite keen on ... I quite fancy ...

- | | |
|---|--|
| 1 | |
| 2 | |
| 3 | |
| 4 | |

You are planning a day out with friends on your birthday. Discuss with your friend what you are going to do. Give reasons for your opinions. Agree on an activity.

- 3 **1.11** Read the task above. Then listen to two students doing the task. Answer the questions.

- Why does the girl want to go bodyboarding?
- Why doesn't the boy want to go bodyboarding?
- Why does the girl prefer parkour to absailing?
- In the end, they agree to _____

Speaking Strategy

When you have to reach an agreement, be sure to use a range of phrases for expressing preferences, raising objections and coming to an agreement.

- 4 **1.11** Read the Speaking Strategy. Complete the sentences. Then listen again and check.

- I'm _____ on bodyboarding.
- Sorry, but I don't _____ that's a very _____
- I _____ trying that.
- I think parkour is a _____ than absailing.
- Yes, I _____
- _____ on climbing, then?

- 5 You are going to do the task in exercise 3. Make notes about which two activities you would like to do and why. Which activities would you choose? Why?

Which activities would you not like to do? Why?

- 6 Now do the speaking task. Use your notes from exercise 5.

Go to www.vocaroo.com, record your speaking task and paste the link here.

