	Column A	Column B	Column C
1	Things that are not alive		Switch
2	Body covering of fish		Living things
3	Throwing rubbish anywhere		Dry cells
4	Using old materials to make new things		Swim
5	Animal that eat other animals or meat		Reuse
6	Things that use electricity		Scales
7	Using old things again		Non-living things
8	Thick hair that covers the bodies of animals		Fur
9	To open or close a circuit		Carnivore
10	Things that are alive		Flowering plants
11	Battery		Electrical appliances
12	Plants that produce flowers		Omnivore
13	Plants that do not produce flowers		Non-flowering plants
14	To move through or in water		Recycle
15	Animal that eat both plants and animals		Littering