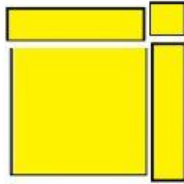




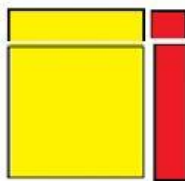
Mgst. José Luis López López

. Calcula el perímetro de cada figura teniendo en cuenta las dimensiones representadas por los Algeblocks y une la gráfica con su resultado.



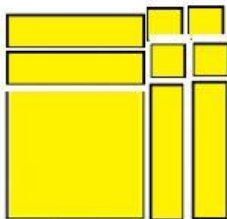
$$4x + 4$$

$$16x - 18$$



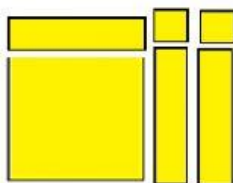
$$4x - 2$$

$$16x + 18$$



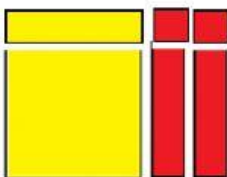
$$4x + 8$$

$$16x + 32$$



$$4x + 6$$

$$8x - 4$$



$$4x - 4$$

$$16x + 16$$