A to Z

In this game, there is a wheel with 25 letters of the alphabet (not including "x"). The aim of the game is to complete the alphabet wheel by saying the correct words for each letter in five minutes. The host gives the contestant definitions for words starting with the letters, for example, "A – the place where you catch a plane" = "Airport."

To start the game, the host reads a definition for a word that begins with A, and the contestant has to quickly say the word. If the contestant can't think of the word, he or she says "Pass". When a contestant passes or gets a word wrong, the host goes on to the next letter.

The host continues around the wheel to Z, and then starts from the beginning again. The host repeats the definitions that the contestant passed on or got wrong, until five minutes is up. If a contestant gets all 25 words right, he or she wins the prize.



Now, answer these questions:

1. **What is the aim of the game?**

   _____

2. **How long do contestants have to say all the words?**

   _____

3. **What is the example definition and word for the letter A?**

   _____

4. **What happens if the contestant doesn't know the answer?**

   _____

5. **How does the contestant win the prize?**

   _____

LIVEWORKSHEETS