

# Simple Past Practice



Instructions: Listen the song "Set Fire to the Rain" by Adele and fill the verbs in past in the following blank spaces.

I let it fall, my heart

And as it fell, you rose to claim it

It \_\_\_\_\_ dark and I \_\_\_\_\_ over

Until you \_\_\_\_\_ my lips and you \_\_\_\_\_ me

My hands, they're strong

But my knees \_\_\_\_\_ far too weak

To stand in your arms

Without falling to your feet

But there's a side to you

That I never \_\_\_\_\_, never \_\_\_\_\_

All the things you'd say

They \_\_\_\_\_ never true, never true

And the games you play

You would always win, always win

But I \_\_\_\_\_ fire to the rain

\_\_\_\_\_ it pour as I \_\_\_\_\_ your face

Well, it \_\_\_\_\_ while I \_\_\_\_\_

'Cause I \_\_\_\_\_ it screaming out your name

Your name

When I lay with you

I could stay there

Close my eyes

Feel you here forever

You and me together, nothing gets better

'Cause there's a side to you

That I never \_\_\_\_\_, never \_\_\_\_\_

All the things you'd say

They \_\_\_\_\_ never true, never true

And the games you play

You would always win, always win

But I \_\_\_\_\_ fire to the rain

\_\_\_\_\_ it pour as I \_\_\_\_\_ your face

Well, it \_\_\_\_\_ while I \_\_\_\_\_

'Cause I \_\_\_\_\_ it screaming out your name

Your name

I \_\_\_\_\_ fire to the rain

And I \_\_\_\_\_ us into the flames

When it fell, something \_\_\_\_\_

'Cause I \_\_\_\_\_ that that \_\_\_\_\_

The last time, the last time

Sometimes I wake up by the door

That heart you \_\_\_\_\_ must be waiting for you

Even now, when we're already over

I can't help myself from looking for you

I \_\_\_\_\_ fire to the rain

\_\_\_\_\_ it pour as I \_\_\_\_\_ your face

Well, it \_\_\_\_\_ while I \_\_\_\_\_

'Cause I \_\_\_\_\_ it screaming out your name

Your name

I \_\_\_\_\_ fire to the rain

And I \_\_\_\_\_ us into the flames

When it fell, something \_\_\_\_\_

'Cause I \_\_\_\_\_ that that \_\_\_\_\_ the last time

The last time

Oh, oh, no

Let it burn

Oh, oh

Let it burn

Let it burn