

Choose the correct answers.

## INTRODUCTION TO ANIMATIONS

Cartoons are \_\_\_\_\_ pictures that are created by a \_\_\_\_\_ of pictures. The pictures are \_\_\_\_\_ one after another to make it appear as if the \_\_\_\_\_ in the picture are moving.

Cartoons and \_\_\_\_\_ that are made this way are called \_\_\_\_\_.

The Phenakistoscope, \_\_\_\_\_ and \_\_\_\_\_ are examples of \_\_\_\_\_ to create animations. The earliest invention was created in \_\_\_\_\_. The Zoetrope is also called the \_\_\_\_\_ of light.

Before creating an animation, the most important part is to create a \_\_\_\_\_. It is a series of simple \_\_\_\_\_ that helps you to plan and tells you the sequence of the scenes that will make up your animation and is usually sketched on \_\_\_\_\_.

Once the storyboard is set, the simple \_\_\_\_\_ are then sketched in more \_\_\_\_\_. The sketched is then copied and \_\_\_\_\_ using a \_\_\_\_\_ or animation application. The application is used to move the objects in different ways. Once completed, the animation is then \_\_\_\_\_ as a movie, so that it can be viewed on other computers. One example of an animation application is called \_\_\_\_\_.

There are 5 different types of animation, they are:

1. \_\_\_\_\_
2. \_\_\_\_\_
3. \_\_\_\_\_

4. \_\_\_\_\_
5. \_\_\_\_\_