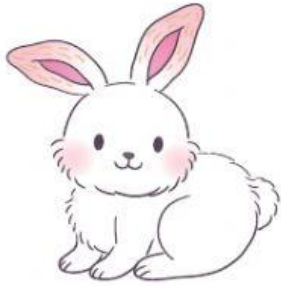


FARM ANIMALS

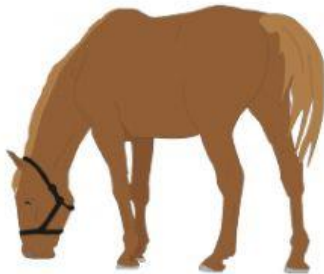
connect the animals to the actions



• fly



• jump



• swim



• run



• walk