

## GUIDE NOTES: Metal ages

As you can see - Let's go on - Secondly -  
Firstly - Hi everyone - There we go

\_\_\_\_\_!

\_\_\_\_\_ talking about the Metal Ages.

\_\_\_\_\_!

Our team is going to explain to you how Metal Ages human lived:

- \_\_\_\_\_, let's talk about **place to live**.

During the Metal Ages some villages grow a lot and turn into cities.

\_\_\_\_\_, cities are surrounded by walls in order to protect themselves from enemies.

- \_\_\_\_\_, we are going to talk about **lifestyle**.

People start focusing on working in a particular trade area: commerce, livestock farming, agriculture, pottery, metal crafts.

This is the way jobs are created, each person is specialized in one type of work.

what about - Therefore - Finally -  
it comes the moment - Next

- Now, \_\_\_\_\_ to speak about **tools**.

In the *Metal Ages* humans start making metal objects.

The process of making metal objects is called metallurgy.

In contrast to stones, metals are difficult to break. When people from the *Metal Ages* hit metal it doesn't break but change its shape.

- \_\_\_\_\_, let's see how they make **society**.

The arrival of trade change society creating social classes: people who own a lot of goods and people who own nothing.

Metal is a symbol of wealth. People who own metal is considered rich people.

- And \_\_\_\_\_ **bartering**?

Bartering consists in exchanging objects . People own a big number of a specific object and they try to exchange them for other different objects.

- \_\_\_\_\_, we want to talk to you about a **great invention** between the end of the Neolithic and the beginning of the *Metal Ages*.

Bartering causes trade. Therefore, products need to be transport, and people use different ways to do it. Sail is invented to improve trading.