

The image shows the Scratch 3.0 web interface. Red boxes and lines are used to highlight specific areas for labeling:

- Top Bar:** Includes the Scratch logo, a menu icon, and tabs for 'สคริปต์' (Scripts), 'วัตถุ' (Sprites), and 'พื้นหลัง' (Backgrounds).
- Left Panel:** Contains the 'เลือกวัตถุ' (Select Sprite) dropdown, a list of sprite categories (animals, people, objects, etc.), and a 'เลือกพื้นหลัง' (Select Background) dropdown.
- Center Stage:** The main workspace for creating the animation, currently showing a cat sprite.
- Right Panel:** Contains the 'แสดง' (Show) and 'ซ่อน' (Hide) buttons, a 'แสดงพื้นหลัง' (Show Background) button, and a 'แสดงวัตถุ' (Show Sprites) button.
- Bottom Panel:** Includes the 'แสดง' (Show) and 'ซ่อน' (Hide) buttons, a 'แสดงพื้นหลัง' (Show Background) button, and a 'แสดงวัตถุ' (Show Sprites) button.
- Bottom Right:** Includes the 'แสดง' (Show) and 'ซ่อน' (Hide) buttons, a 'แสดงพื้นหลัง' (Show Background) button, and a 'แสดงวัตถุ' (Show Sprites) button.

เลือกจากหลัง