



UNIT 8: Reading 4th

Video Games: Then and Now

Video Games: Then and Now

Today video games are played by boys, girls, women, and men of all ages around the world. But how did video games start?

1. One of the first video games ever invented, in 1958, was a tennis game. Players used a controller to hit a ball over a net on a small screen. It was slow and simple compared with today's video games.
2. Video games first became popular in the 1970s. To play, the gamers—mostly young men—went to video arcades. Arcades were like shopping malls full of machines. This changed in 1972, with the invention of the first home video game. Gamers could plug a game console into their home TV. Soon people wanted small portable games, too. The first successful handheld game came out in 1989. After that, people could play games almost anywhere.
3. In the 1990s, two inventions changed gaming forever: cell phones and the internet. In 1994, the first very popular multiplayer game was released. Gamers could play online with more than one person at the same time, cooperating and competing. The game attracted millions of players.
4. Game consoles developed fast in the 2000s, with faster games and better pictures and sound. In 2006, a new console was aimed at more active users. The controller detected movement in all directions, and users had to get up and move around. Sports such as virtual tennis, baseball, and golf became popular.
5. In the 2010s, virtual reality headsets were developed. Players wear these on their heads. What the player sees and hears is controlled by the headset. Gamers need a fast and powerful computer.



2 Read the text again. Check T for *True* and F for *False*.

1. In the 1970s, mostly young men went to video arcades.
2. Arcades were in shopping malls.
3. People wanted to be able to play video games everywhere.
4. You don't need a computer to play virtual reality games.

☐ T

☐ F

☐ T

☐ F

☐ T

☐ F

☐ T

☐ F

3 Read the text again. Look at the photos. Write the paragraph number next to each photo.

4 Read. Complete the chart. Add your ideas for the future. Then work with a partner and discuss your ideas.

Video games		
When?	What?	Description
1958		Slow and simple
1972	The first home video game	
1994	Online multiplayer game	
2006		Players moved around and could even play sports
2010s	Virtual reality headsets	
The future		