SCIENCE GRADE 3

1. How do we design something new?
A. We first focus on a problem we need to solve.
B. We first identify a solution to a problem.

2. Arms usually function as what type of simple machines?
A. wedges
B. levers
C. inclined planes
D. screws

3. Once you have finished planning your design you can _____ it.
A. paint
B. make
C. draw

4. Once we have a finished design we can make a working _____ of it.
A. painting
B. drawing
C. model

5. Once we make the design we can test and _____ how well our design works and whether it is a good solution to our problem.
A. record
B. evaluate
C. solution

LIVEWORKSHEETS