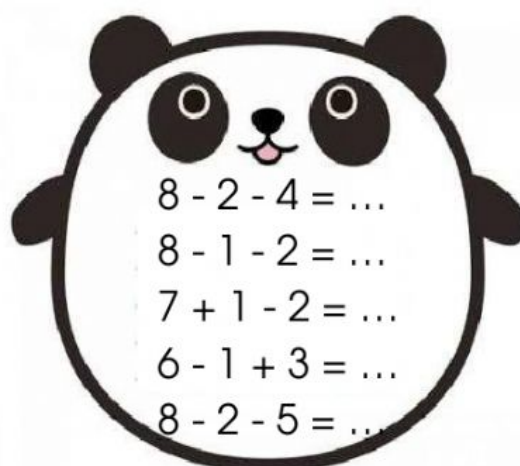
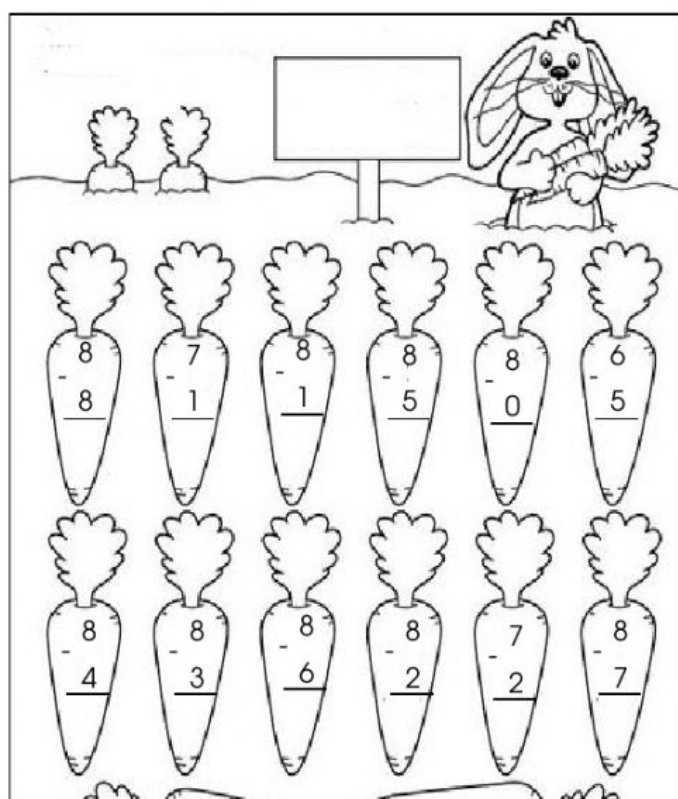


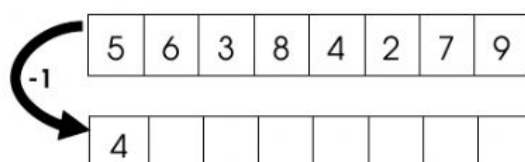
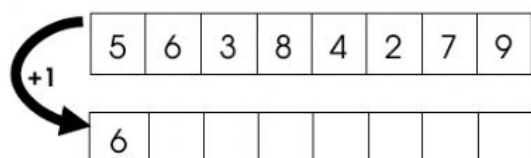
Bài 1. Tính



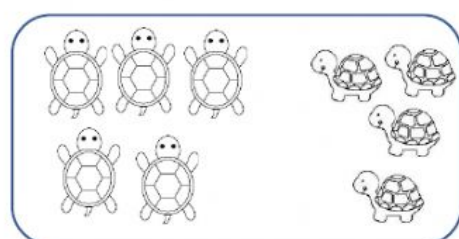
Bài 2. Vẽ 1 vật có dạng **hình tam giác** mà em biết:



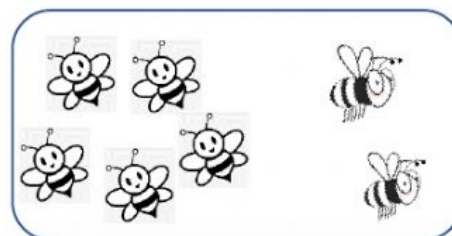
Bài 3. Tính theo mẫu



Bài 4: Viết phép tính thích hợp



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