BS1-VERB PATTERNS (BRAIN)

1. Read the text. Which picture represents best each paragraph, **a** or **b**?

Most of us would like to be more intelligent and have better memories, wouldn't we? (1) a *It seems that we can! Scientists now believe we can 'exercise' our brains just like our bodies, to help them be at their best.*

1 Some computer game designers have invented special brain training games. These games have become popular with people of all ages – not just teenagers. Lottie, 88, is a big fan. 'Until a year ago I couldn't even imagine using a games console. (2) ..... I like playing these games, and I love getting the highest score.' Lottie lives in a home for people aged 65 and over. The manager of the home agreed to buy the games for the residents because she believed they would be good for them. '(3) ..... Residents stay healthy and they have fun too. It's perfect!'


a


b

2 But do these games really work? Scientists have studied the games and the people who play them. (4) ..... People who played the games every day were slightly better at doing quizzes than people who didn't play the games. However, don't buy a game if you want to have a bigger IQ, pass all your exams or get a better job. (5) .....


a


b

3 Scientists have found that there are better (and cheaper) ways that we can keep our minds fit. Some experts recommend learning a new subject. One of the best things you can do doesn't cost anything at all – everyone can afford to do it! Research shows that people who enjoy spending time with family and friends are usually the ones in best mental health in their old age. (6) .....


a


b

2. Complete the gaps in the article with the following sentences.

~~a But can we really do this?~~
b Their research showed that these games had *some* benefits.
c It's a great idea for elderly people like Lottie.
d And more importantly, they will have a lot of fun doing it!
e The games won't help you do any of these things!
f Now, I can't put it down!

LIVEWORKSHEETS