

# TESTING



## Activity 10



Test your calculator program. Does it meet the basic requirements?

If your program does not meet requirements, go back, and try to fix it. Then, write your results.

Test case	Result	
Does program output "Calculator" at the start of the program?	No <input type="checkbox"/>	Yes <input type="checkbox"/>
Does program set Answer to 0 at the start of the program?	No <input type="checkbox"/>	Yes <input type="checkbox"/>
Does input (D3) add 1 to Answer?	No <input type="checkbox"/>	Yes <input type="checkbox"/>
Does input (D10) subtract 1 from Answer?	No <input type="checkbox"/>	Yes <input type="checkbox"/>
Does input (D6) output Answer and play the buzzer?	No <input type="checkbox"/>	Yes <input type="checkbox"/>

LIVE WORKSHEETS

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