Use the picture shown below to brainstorm



Character/s

Setting - Time

Story Title

The Fairy Bird

Interesting Beginning Sounds

Setting Place

Story Mood

Now that you have finished brainstorming, read the notes on developing the Mood for your story found down below. Choose one that you will use to develop the mood in your story.

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Mood

Mood is the atmosphere or pervasive tone of a piece of writing.

1: **Use setting to build your story's mood**

- Where your story is set and how each scene looks, smells and sounds builds a specific atmosphere.
- Eg: Julie and Jennifer entered the old and haunted mansion.

2: **Use effective mood words**

- Mood words are descriptive words such as adjectives and descriptive verbs that help establish atmosphere.
- For example, compare the mood created by the nondescript word 'walk' versus the word 'tiptoe'

3. Make a mood word list

If you want to create a heightened sense of suspense or fear in a scene, make a mood word list you can use. For example, you can create a creepy mood in an old, dilapidated house by describing sounds that suggest eerie presence. For example:

- Creaking
- Rattling
- Thumping
- Whistling (of the wind)
- Moaning
- Humming

4: Intensify your story's mood using dialogue

- Dialogue between characters is another story device you can use to create a stronger mood.
  Eg: "Run for your lives" screamed John as he ran away from the monster.

5: Build your story's mood using pace

- How you pace your narrative also affects your story's mood.
- In a scene of high suspense or tension, shorter sentences make everything move faster.
  Eg: John run as fast as he could. His screamed, "Help!"

6: Show rather than tell characters' emotions

- One way to kill mood is by telling the reader your character's emotions.
- (Do **NOT** mention the emotion names! Eg: sad, happy, scary, etc.)
- Use body language (eg: glossy eyes, frowning, hands drooping, mouth wide open, etc.)

Cle on how to develop the Interesting Beginning sentence:

1. Sound
2. What is making the sound
3. Why is this sound being made
4. What was the character doing or where was the character going

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5. Where is the character going

Eg: Splash! sounded the waves crashing on the sandy beach while Susan enjoyed the beautiful sunrise.

NOTE: Now scroll down and complete your story plan. Remember to refer back to you brainstorming section and notes.



Story Title		**The Fairy Bird**
Beginning Paragraph *Interesting Beginning*		
Character/s		
Setting	*Place*	
	Time	
	Mood	
Event 1 leading to the problem		
Event 2 leading to the problem		
Event 3 leading to the problem		
Suspense Sentence		

NOTE: Now that you have completed your brainstorming and story plan scroll down to the next page. Remember to include at least 4 vocabulary words of the week found below in your beginning paragraph.

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Vocabulary of the Week



Go ahead and write your Beginning Paragraph based on your story plan.
Remember your beginning paragraph should match the information in your story plan.

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