Изрежи и постави



Постави всеки предмет върху неговата сянка



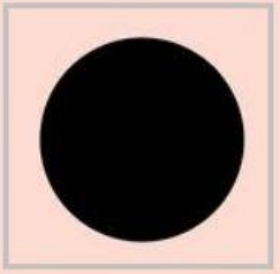












Adapted by D. Kozarev

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