End of Unit Quiz

Complete the quiz to check what you have learned.



1. ..... involves breaking down a problem into smaller parts..

   A. Repetition
   B. Decomposition
   C. Iteration

   Answer

2. ..... cannot change their value.

   A. Constants
   B. Variables
   C. Names

   Answer

3. When naming variables, the name should never start with .....

   A. CamelCase
   B. lower case letters
   C. digits

   Answer

4. Conditions are ..... that need to be made in a program.

   A. loops
   B. decisions
   C. outputs

   Answer

5. Flowcharts are represented with symbols and ..... .

   A. arrows
   B. feedback
   C. modifications

   Answer

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