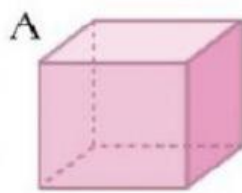


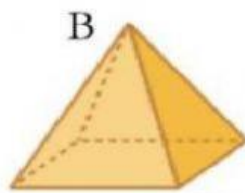
ELS POLIEDRES:

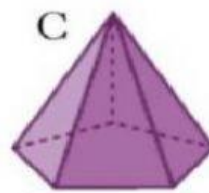
PRISMES I PIRÀMIDES

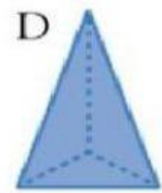
1. Indica el nom d'aquests poliedres dient si són prismes o piràmides i tenint en compte el polígon de les seves bases.

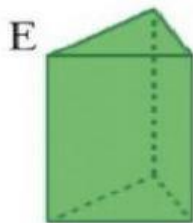
Exemple: piràmide quadranqular, prisma hexagonal....

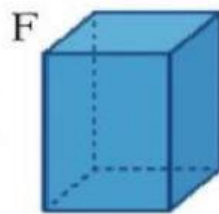


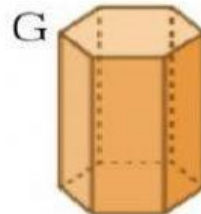


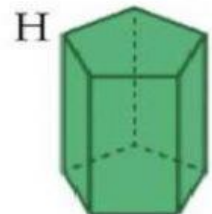




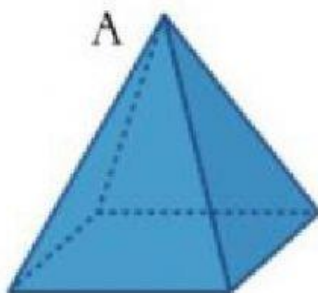








2. Indica quantes cares, vèrtexs i arestes tenen aquests poliedres. Després indica el seu nom, com a l'exercici anterior.

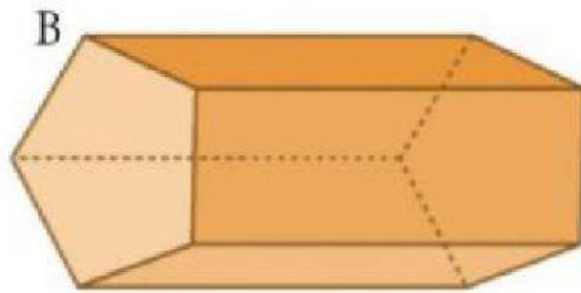


Cares

Vèrtexs

Arestes

Nom

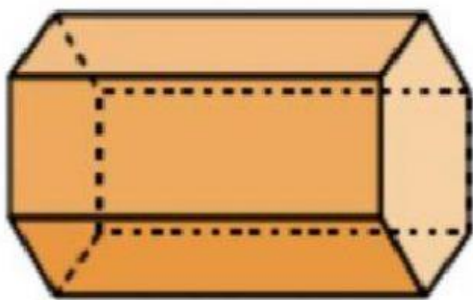


Cares

Vèrtexs

Arestes

Nom

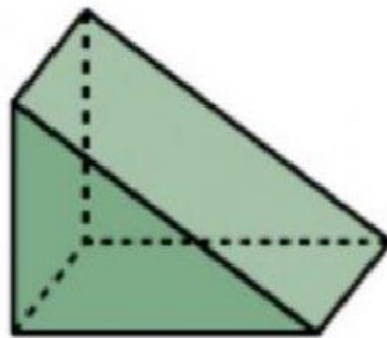


Cares

Vèrtexs

Arestes

Nom



Cares

Vèrtexs

Arestes

Nom