

Reading

A. Listen and read. Where are the dialogues taking place and what is the relationship between the people?

1.

Tim Hey, guys. I'm thinking about taking Software Engineering this term. It sounds cool.

Roy I find it boring.

Lee I do too. Why do you want to take that class?

Tim I want a career in the video game industry.

Lee I'm not sure that studying Software Engineering is the best way to do that.

Roy Neither am I. You should study Graphic Design, or something.

Tim Graphic Design?

Roy Yeah, and I don't think software engineering is very easy, you know.

Tim Neither do I. But I like a challenge.

Roy Oh, come on! You just like sitting around playing computer games all day. I don't think you can earn a living by doing that.

Tim I don't either, but...

Lee I do. My cousin is a computer game tester, and he plays video games all day. But he says it's not as easy as it seems.

Tim I don't want to play video games. I want to create them.

2.

Sheila How's your first day going, Rita?

Rita Just fine. So, how long have you worked at this firm?

Sheila Almost 10 years now. Time flies when you're having fun, huh? So, where did you use to work?

Rita I was an accountant at a big bank in the city center.

Sheila Really? So was I.

Rita But before that, I worked in retail, selling clothes. You know, to help pay the bills while I was at university. I didn't want to get a student loan.

Sheila Neither did I. I worked as a waitress in a café for a couple of years. So, did you study Accounting at university?

Rita Yes, but I didn't really find it interesting.

Sheila Me neither. I wanted to study Art.

Rita Really? I did too. But there were no job prospects. So, I stuck with Accounting.

Sheila Well, you're part of our team now, and I'm sure you'll love it here.

Rita Thanks.

Read the first dialogue again. Who agrees with the following statements?

	Tim	Roy	Lee
1. The software engineering course doesn't sound interesting.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
2. Software engineering isn't useful for getting a job in the video game industry.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
3. The software engineering course is difficult.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
4. You can earn a living by playing video games.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Read the second dialogue again and tick what Sheila and Rita have in common.

1. They have been at the firm for ten years. ☐
2. They used to work at a bank. ☐
3. They didn't get a student loan. ☐
4. They worked as salespeople. ☐

5. They worked as waitresses. ☐
6. They studied Accounting. ☐
7. They found Accounting a boring subject. ☐
8. They wanted to study Art. ☐