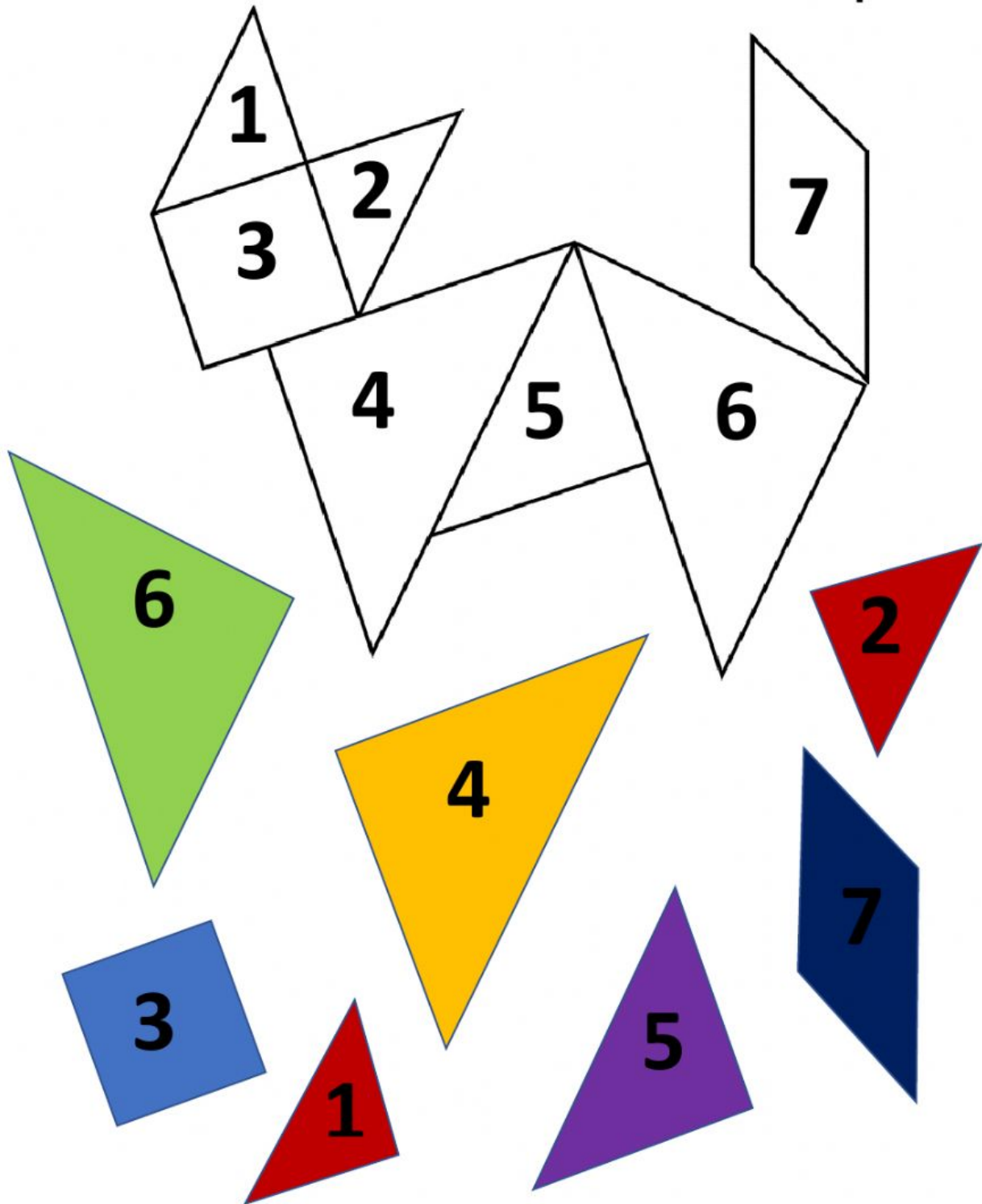


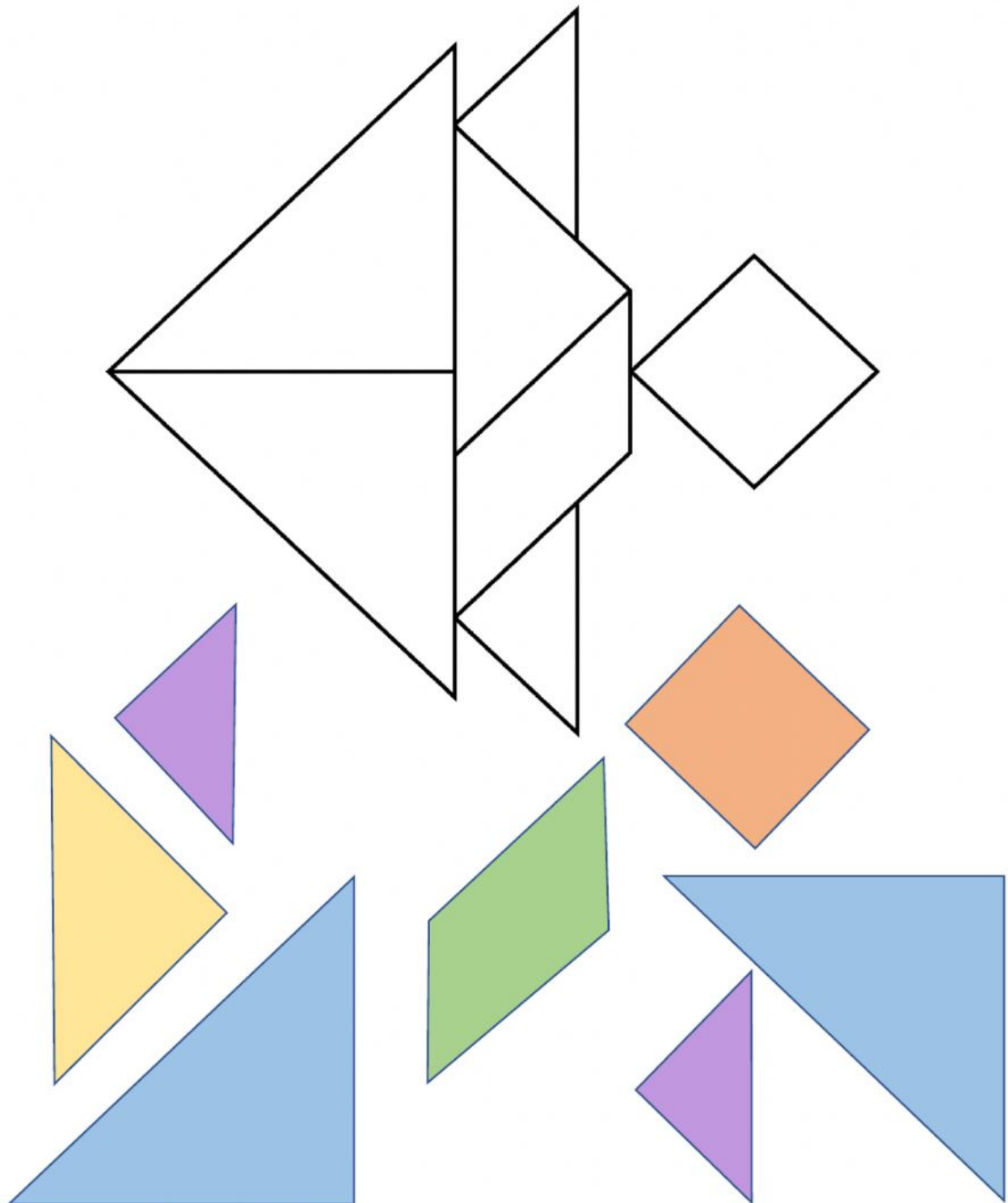
Name: _____

KG2 _____

Match the numbers with the correct shapes.



Drag and drop the right shapes to form a fish.



Build a house using the shapes.

