

## CHEATING AT COMPUTER GAMES



It's something (1) \_\_\_\_\_ gamer will tell you. Computer games shouldn't be (2) \_\_\_\_\_ hard that they (3) \_\_\_\_\_ you mad, but nor should they (4) \_\_\_\_\_ so easy that they fail (5) \_\_\_\_\_ offer enough of a challenge. Inevitably, however, you (6) \_\_\_\_\_ stuck sometimes. What do you (7) \_\_\_\_\_ then? Ask the internet, of course. Many other gamers have figured (8) \_\_\_\_\_ what to do and posted the solution online. The answer is just a (9) \_\_\_\_\_ clicks away.

Purists say this (10) \_\_\_\_\_ cheating. They argue that solving a puzzle yourself, (11) \_\_\_\_\_ gamers had to do in the (12) \_\_\_\_\_ days, might have (13) \_\_\_\_\_ longer, but it was (14) \_\_\_\_\_ satisfying. Once you know that detailed 'walkthroughs' are available online, free (15) \_\_\_\_\_ charge, for almost any game, the temptation is to ask (16) \_\_\_\_\_ virtual help (17) \_\_\_\_\_ the first sign of trouble, (18) \_\_\_\_\_ robs players of a true sense (19) \_\_\_\_\_ achievement.

I say this (20) \_\_\_\_\_ rubbish. Doing a search and downloading a solution (21) \_\_\_\_\_ many merits. It stops me throwing my controller at the screen, and (22) \_\_\_\_\_ me more likely (23) \_\_\_\_\_ finish games (24) \_\_\_\_\_ than giving (25) \_\_\_\_\_ when they start to get tricky. So, (26) \_\_\_\_\_ in all, I get better value (27) \_\_\_\_\_ money. The search is also a reminder that I'm a member (28) \_\_\_\_\_ a broader community, many of (29) \_\_\_\_\_ have been this way (30) \_\_\_\_\_.