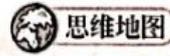


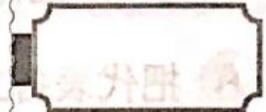
Pilih bentuk-bentuk yang sama dan tulis nama bentuk 3D.

B 把相同形状的物体圈起来，并写出立体的名称。

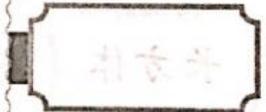
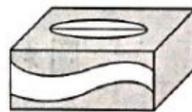
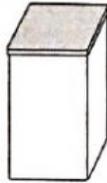


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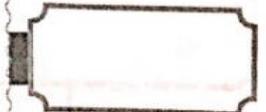
1.



2.



3.



4.

