

ORMIE. CAUSE AND EFFECT. MATCH



1- ORMIE SMELLS THE BISCUITS.



2- ORMIE OPENS THE FRIDGE DOOR.



3- ORMIE PILES UP BOXES.



4- HE CUTS THE FLOOR WITH A CHAINSAW.



5- HE HITS THE

FRIDGE.



A- HE FALLS IN THE BOXES.



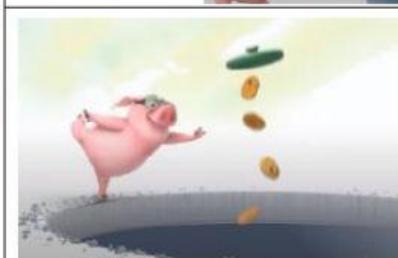
B- THE BISCUITS FALL ON HIM.



C- ICE FALLS ON HIM.



D- HE WANTS TO EAT THE BISCUITS.



E- THE FRIDGE FALLS IN THE HOLE.

