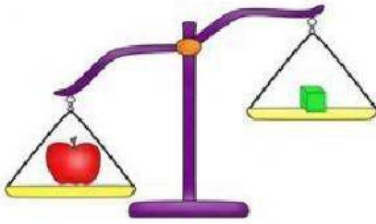


Select the heavy objects



Select the light objects

