



## DT G8 T3 Text-based Programming

### Unit 2 Activity 7

Fatima is learning about the features of graphical user interfaces.  
Match the graphical user interface element that should be used for each scenario.

Element

Scenario

Window

Icon

Menu

Pointer

The user wants to drag and manipulate other elements in a graphical user interface.

The user wants to change the settings of a file or other element in a graphical user interface.

The user wants to open an application or perform a common action in an application.

The user wants to look at the contents of a folder in a file system application.