

# Spain in the Middle Ages

artefact = \_\_\_\_\_

Jewish = \_\_\_\_\_

artisan = \_\_\_\_\_

kingdom = \_\_\_\_\_

battle = \_\_\_\_\_

Latin = \_\_\_\_\_

bishop = \_\_\_\_\_

land = \_\_\_\_\_

blacksmith = \_\_\_\_\_

law = \_\_\_\_\_

border = \_\_\_\_\_

merchant = \_\_\_\_\_

caliph = \_\_\_\_\_

miller = \_\_\_\_\_

caliphate = \_\_\_\_\_

monastery = \_\_\_\_\_

Christian = \_\_\_\_\_

monk = \_\_\_\_\_

Christianity = \_\_\_\_\_

mosque = \_\_\_\_\_

church = \_\_\_\_\_

Muslim = \_\_\_\_\_

clergy = \_\_\_\_\_

noble = \_\_\_\_\_

conquer = \_\_\_\_\_

peasant = \_\_\_\_\_

countryside = \_\_\_\_\_

population = \_\_\_\_\_

custom = \_\_\_\_\_

pottery = \_\_\_\_\_

decrease = \_\_\_\_\_

priest = \_\_\_\_\_

defeat = \_\_\_\_\_

prophet = \_\_\_\_\_

emir = \_\_\_\_\_

raise (animals) = \_\_\_\_\_

emirate = \_\_\_\_\_

reconquer = \_\_\_\_\_

encyclopedia = \_\_\_\_\_

society = \_\_\_\_\_

few = \_\_\_\_\_

soldier = \_\_\_\_\_

fortress = \_\_\_\_\_

souk = \_\_\_\_\_

irrigated farming = \_\_\_\_\_

tax = \_\_\_\_\_

heritage = \_\_\_\_\_

trade = \_\_\_\_\_

tribe \_\_\_\_\_

weapon \_\_\_\_\_

war \_\_\_\_\_

wheat \_\_\_\_\_