

Unit Test 5 **Standard ★★**

A Grammar

Find the errors in the sentences and correct them.

- 1 Could Alex finishes his homework tomorrow evening?

- 2 My mum can't to sing when she was a teenager!

- 3 When Sophie was eleven, she can speak four languages.

- 4 Could you watching TV till late when you are young?

- 5 I'm afraid I couldn't gone to the cinema next Friday.

/ 10

B Grammar

Complete the sentences using the comparative or superlative form of the words in brackets.

- 1 Lisa ran _____ than the other people in the competition. (quickly)

- 2 Of the three English tests, this was the _____. (hard)

- 3 Sarah performed the _____ in the talent show. (good)

- 4 Who was the _____ person to finish the quiz? (slow)

- 5 Juan is very good at swimming. He swims _____ than everyone else in our class. (fast)

/ 5

C Vocabulary**Match the definitions to the words in the box.**

mouth pattern sight stare sweet tongue voice

- 1 the soft part inside your mouth that moves when you talk or eat _____
- 2 to look at somebody or something for a long time _____
- 3 the sounds that you make when you speak or sing _____
- 4 the ability to see _____
- 5 containing or tasting of sugar _____
- 6 shapes and colours on something _____
- 7 the part of your face below your nose that you use for speaking _____

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D Vocabulary**Complete the sentences with the words in the box.**

avoid balance beats dislike solve worry

- 1 My favourite kinds of games are the ones where you _____ problems.
- 2 Sue _____ her brother at every computer game she plays.
- 3 It's difficult for some teenagers to _____ gaming with getting enough sleep.
- 4 My parents _____ it when I play fighting games.
- 5 Do you _____ that we spend too much time on our phones?
- 6 We try to _____ computer games. We prefer to do outdoor activities.

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E Reading

Gaming: the Good and ... the Good!

by Isobel Simpson

I read so many articles in which people disagree about gaming: computer games are bad for you; board games are boring; phone games are addictive; we play too many games; gaming is good for you; gaming makes you smart. It never ends! Well, I have an answer for everyone: there's good and bad in gaming – so why don't we focus on the positives and forget the negatives?

Let me start with a story about my family. My dad really wanted me to play board games, but I found most of them boring. Not only that, I always lost! Chess is a good example. Dad taught me when I was quite young, but I couldn't ever beat him. But I found a great computer game that helped me play chess better. After a few months, I was able to compete with him more equally. Sometimes I even won, which made it much more fun! I think that's a positive experience of both board games and computer games. I learned from one to become better at another.

We have a rule in our house: we can play computer games for two hours a day. But one hour must be spent playing with at least one other member of the family. It's a great rule because it means that we often play together. We buy games which are good for playing in a group. The result is that we spend time together having fun as a family. Sometimes we spend the whole two hours playing games together.

So my advice is, take the positive aspects of gaming and make them work for you!

Read the blog post. What is the writer's main point?

- A ☐ She thinks there are positive things in all kinds of games.
 B ☐ She believes that computer games are more fun than board games.
 C ☐ She wants everyone to spend more time with their families.

/ 1

Read the blog post again. Are the sentences true (T), false (F) or doesn't the post say (DS)?

- 1 Isobel gives six examples of things people disagree about. _____
- 2 At first, Isobel thought board games were a lot of fun. _____
- 3 Her dad found a computer game that helped her play chess better. _____
- 4 She can play computer games on her own for one hour each day. _____
- 5 The rule means that she spends more time in her room. _____

/ 5

F Listening



Listen to the conversation. What three topics does the survey focus on?

- A ☐ health, education, friends
 B ☐ education, lifestyle, science
 C ☐ free time, health, education



Listen again. Complete the answers to the questions.

- What does the boy spend most of his money on?
He spends most of his money on _____.
- What four free-time activities does the boy mention?
He mentions playing computer games, _____, _____ and meeting friends.
- What are the boy's feelings about junk food?
He _____ it but he _____ it all the time.
- What are the boy's feelings about going to university?
He's not looking _____ to it because he's _____.

/ 10

G Use of English

Complete the dialogue with the words in the box.

- Tim OK, whose turn to ¹ ___ the dice?
 Marta Mine. A six. What do we have to do now?
 Tim I'm not sure. Let's ² ___ the rules.
 Marta OK. Tim, you need to move your ³ ___ clockwise around the board.
 Tim OK, here I go.
 Marta Hard ⁴ ___. That's not a good place to land on.
 Tim That's not ⁵ ___!
 Marta ⁶ ___ luck on your next turn.

- A luck
 B roll
 C Better
 D check
 E fair
 F counter

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