

## Practice 2: Analyze and Improve an AI-Generated Activities and Materials

### Module 3 • Activities and Materials with GenAI

**Instructions:** Read the AI-generated material below. Then complete the activities to identify what should be kept and what should be improved. Use the instant feedback in Liveworksheets to check your answers.

#### Scenario

A teacher asked GenAI to create a short vocabulary activity for A1 English learners about places in town. This is the material the AI produced:

#### AI-GENERATED MATERIAL

**Topic:** Places in Town

**Level:** A1

**Learning objective:** Students will identify common places in town.

**Instruction:** Establish a correspondence between each lexical item and its corresponding urban location.

**Vocabulary:**

- pharmacy
- supermarket
- post office
- financial institution
- municipality
- metropolitan transportation terminal

**Task:** Read the vocabulary list and write a definition for each place.

#### A. Choose the best answer.

1. What is the main problem with some of the vocabulary in the material?

- ☐ A. It is too informal.
- ☐ B. It is too difficult for A1 learners.
- ☐ C. It contains too few nouns.

2. Which word is more appropriate for A1 learners than “financial institution”?

- ☐ A. Bank
- ☐ B. Corporation
- ☐ C. Enterprise

3. Which instruction is clearer for A1 learners?

- ☐ A. Establish a correspondence between each lexical item and its corresponding urban location.
- ☐ B. Match each word with the correct place.
- ☐ C. Analyze the lexical items and determine their urban referents.

#### 4. Which change would make the task more appropriate for A1 learners?

- ☐ A. Ask students to write long definitions.
- ☐ B. Add pictures and use a matching task.
- ☐ C. Add more advanced vocabulary.

#### B. Match each problem with the best improvement.

| Column A – Problem                     | Column B – Improvement                        |
|----------------------------------------|-----------------------------------------------|
| 1. Some vocabulary is too advanced.    | A. Add relevant pictures or icons.            |
| 2. The instruction is too complex.     | B. Use familiar A1 words.                     |
| 3. The task requires too much writing. | C. Use a short, direct instruction.           |
| 4. The material has no visual support. | D. Change it to a matching or selection task. |

#### C. What should we keep or improve?

**Instructions:** The AI-generated material presented at the beginning includes some appropriate elements and some aspects that need improvement. **Read each statement carefully and decide whether it is True or False according to the material.**

|                                                                                            | TRUE | FALSE |
|--------------------------------------------------------------------------------------------|------|-------|
| 1. The material includes enough visual support to help students understand the vocabulary. |      |       |
| 2. The topic “Places in Town” is appropriate for A1 learners.                              |      |       |
| 3. All the vocabulary items are suitable for the students’ proficiency level.              |      |       |
| 4. The material includes a clear learning objective related to the lesson topic.           |      |       |
| 5. All the instructions are simple and appropriate for A1 learners.                        |      |       |
| 6. The activity includes useful everyday vocabulary for real-life communication.           |      |       |

#### D. Final decision

##### Which would be the best choice for this A1 class?

- ☐ A. Keep all the vocabulary and ask students to write complete definitions.
- ☐ B. Replace difficult words with familiar places, simplify the instruction, add pictures, and use a matching task.
- ☐ C. Add more difficult places and ask students to explain each one in a paragraph.

*Remember: Review and adapt AI-generated materials before classroom use.*