

6th Grade Reading Comprehension Test

Target Vocabulary in Context Practice

Passage 1: The Annual School Culture Festival

Every year, our school organizes a **festive** culture day to celebrate our **diverse** student community [cite: 1]. Students work hard to **prioritize** their studies while spending time on **rehearsals** for the main stage show. The main event starts with a colorful **parade** through the school yard. The principal gives a speech that is very **inspiring** to everyone. The main **goal** of this festival is to increase student **interaction** and build a strong sense of community. Teachers also offer **feedback** on student projects to help them make **progress** in their learning.

1. What is the main purpose of the school culture festival?

- A) To test students B) To increase interaction C) To restrict games D) To sell books

2. How does the main event start?

- A) With a parade B) With an exam C) With a movie D) With a speech

3. Why do teachers give feedback on projects?

- A) To distract them B) To help progress C) To cause anxiety D) To end the festival

Passage 2: Technology in Modern Classrooms

Nowadays, technology plays a major role in education. Schools use **cutting-edge** digital tools to make lessons more **engaging** and **effective** for students [cite: 1]. Teachers often **select** interactive apps to test students' **capability** and spark their **creativity**. For example, **handheld** tablets allow students to access **visual** materials easily. However, schools must also protect student **privacy** and keep network connections **secure**. When used correctly, educational technology is a powerful **tool** that improves learning.

4. According to the text, why do schools use digital tools?

- A) To make lessons engaging B) To replace teachers C) To restrict learning D) To slow down work

5. What device is mentioned as an example of handheld technology?

- A) Desktop computers B) Tablets C) Television sets D) Smartboards

6. What safety measures must schools consider when using tech tools?

- A) Price and color B) Privacy and security C) Weight and size D) Speed and volume

Passage 3: Gaming and Screen Time

Video games have huge **popularity** among young people, offering **immersive** worlds and exciting challenges. However, playing for too many hours can lead to health problems. Some teens become **addicted** to gaming, which can **distract** them from their homework and cause **anxiety**. Experts suggest that parents should **restrict** screen time and encourage kids to **adapt** a balanced lifestyle. It is a **necessity** to set time limits so that gaming remains a fun hobby rather than a harmful habit.

7. What negative effect can playing too many video games cause?

- A) Better grades B) Anxiety and distraction C) More sleep D) High energy

8. What do experts recommend parents do regarding screen time?

- A) Increase it B) Restrict it C) Ignore it D) Ban it completely

9. What is necessary to keep gaming a fun hobby?

- A) Setting time limits B) Buying more games C) Playing all night D) Playing alone

Passage 4: Learning Methods and Evaluation

Every **individual** student has a unique learning style. Some prefer **visual** aids, while others like practical exercises. Teachers must **evaluate** learning using different **methods**, such as **formative assessment** quizzes, to check student understanding. It is essential to have **flexibility** in teaching to **modify** plans when needed. When students work hard and **achieve** their goals, receiving a small **reward** can boost their confidence and motivation.

10. Why do teachers use formative assessment quizzes?

- A) To grade final exams B) To check understanding C) To punish students D) To waste time

11. Why is flexibility important in teaching?

- A) To modify plans as needed B) To cancel all classes C) To avoid homework D) To keep plans rigid

12. What effect can receiving a reward have on students?

- A) Decrease interest B) Boost confidence C) Cause confusion D) Lower progress

ANSWER KEY (CEVAP ANAHTARI)

Passage 1: 1-B | 2-A | 3-B

Passage 2: 4-A | 5-B | 6-B

Passage 3: 7-B | 8-B | 9-A

Passage 4: 10-B | 11-A | 12-B