

Name:

Class:

<u>Grade</u>	<u>Comment</u>

Exercise 1: FILL IN THE BLANK (2 points) *Choose the correct word from the box to complete the sentences. There is ONE extra word you do not need to use.*

signals | condition | broke | warning | injured | bruises

1. Pain is a natural _____ that tells your body you are ill or in danger.
2. When Ashlyn was a baby, doctors discovered she had a very unusual medical _____.
3. During her first few years, Ashlyn often tripped and _____ herself because she couldn't feel anything.
4. Once, she _____ her ankle but she didn't stop running in the playground.
5. Scientists found that because of a genetic disorder, pain _____ do not reach Ashlyn's brain.

Exercise 2: WORD FORMATION (2 points) *Give the correct form of the word in brackets to complete each sentence.*

6. The doctor was completely _____ when he saw the serious cut in the baby's eye, but she didn't cry. (**SHOCK**)

7. Ashlyn's story is about a young girl who was born with a _____ disorder. **(GENE)**
8. Living a life without the ability to feel pain is both difficult and _____. **(DANGER)**
9. Teachers had to watch Ashlyn carefully during school breaks to search for cuts or any other _____. **(INJURE)**
10. Feeling pain when you touch something hot is a completely _____ reaction. **(NATURE)**

Exercise 3: CHOOSE THE BEST ANSWER (2 points) *Choose the correct word in brackets to complete each sentence.*

1. The weather was very _____ (**awful** / **delicious**)
2. They felt _____ after swimming for hours (**exhausted** / **fantastic**)
3. Sharks are _____ animals (**tiny** / **terrifying**)
4. He caught a _____ fish (**huge** / **starving**)
5. They were _____ when they saw land (**relieved** / **disgusting**)

Exercise 4: READ THE PASSAGE AND ANSWER (2 points) *Read the text and do the tasks below.*

Could playing video games be good for your health?

Many people assume that video games have a negative effect on young people. A lot of time in front of a screen is bad for the mind and the body, and combat games cause concern because they contain violence. Newspapers often express the same opinion. However, according to a report in *American Psychologist*, playing video games can be good for children's education, health and social skills.

Video games can actually improve certain mental skills. Combat games, for example, teach players to think in three dimensions. This helps children with science, technology, engineering and maths.

Other types of video game can have other positive effects. In 2013, research showed that children who play role-playing games get better grades at school than those who don't play them. Other research showed that playing any video game improves children's creativity.

Quick and simple games like Angry Birds can improve players' mood and prevent them from feeling anxious. The report also says that video games teach children how to react well to failure because players continually fail and try again. This makes them emotionally strong in real life.

Video games can improve social skills too, the report says. More than 70% of gamers play with a friend, and many take part in online games, like Farmville, with millions of other people. The players learn how to lead a group, work together and make decisions. Overall, the report accepts that some video games can have negative effects, but reminds us that they can have benefits too.

Part 1: Multiple Choice

Circle the correct answer (A, B, or C):

1. According to the text, many people believe video games:
 - A. are always useful
 - B. have negative effects on young people
 - C. help children study better
2. Combat games can help players:
 - A. improve physical health
 - B. think in three dimensions
 - C. sleep better
3. What do simple games like Angry Birds help prevent?
 - A. hunger
 - B. anxiety
 - C. tiredness

Part 2: Answer the Question

Answer briefly (1–2 sentences):

1. Why do video games help players become emotionally stronger?

2. Give ONE negative effect of playing video games too much.

Exercise 5: READ THE PASSAGE AND ANSWER (2 points) *Read the text and do the tasks below.*

A Bumpy Ride

In February 2007, Ewa Winierska, a German paraglider, was in Australia with other paragliders preparing for the World Championships. One morning, as they were getting ready, they noticed a thunderstorm approaching. However, they decided to continue. As the competitors took off, the weather quickly became worse. Despite Ewa's attempt to escape, two enormous clouds came together and trapped her. She was pulled up into the storm like a leaf in the wind. It was dark, and she could hear lightning all around her. She reached nearly 10,000 meters, higher than the top of Mount Everest, and then lost consciousness. At that height, the temperature was about -40°C and there was very little oxygen. For forty minutes, Ewa was unconscious. When she woke up, she was still inside the storm. It was dark, and large hailstones were flying past. Fortunately, her glider was still in one piece. Eventually, she came out of the storm and landed safely near a small farm. When her team reached her, she was 60 km away from where she started. She was weak and covered in ice, but alive. She had frostbite on her ears and legs, but a few days later, she competed in the World Championships.

Part 1: True / False / Not Given

Write T (True), F (False), or NG (Not Given).

1. Ewa tried to escape from the storm.

Answer: _____

2. She could clearly see everything around her in the storm.

Answer: _____

3. She was still inside the storm when she woke up.

Answer: _____

Part 2: Vocabulary in Context

4. The thunderstorm was “approaching”.

- A. moving away
- B. coming closer
- C. stopping suddenly
- D. disappearing

5. She “landed” safely near a small farm.

- A. fell down
- B. arrived on the ground
- C. jumped off
- D. walked away