



Name: _____

Date: _____

Unit 8: NEW WAYS TO LEARN

In today's modern world, technology has changed the way students learn. Instead of relying only on textbooks and teachers, students now use digital tools to explore knowledge in more creative ways. Online classes, educational apps, and interactive videos allow learners to study anytime and anywhere. This makes learning more flexible and convenient.

One popular method is blended learning, which combines traditional classroom lessons with online activities. Students can watch video lectures at home and discuss them in class. Another new approach is project-based learning. In this method, students work in groups to solve real-life problems. They research, share ideas, and present their results on digital platforms.

Virtual reality and artificial intelligence are also becoming part of education. With virtual reality, students can visit historical places or explore the human body without leaving their classroom. Artificial intelligence helps personalise learning by suggesting lessons based on each student's level and progress.

However, new ways of learning also bring challenges. Some students may feel distracted by social media or online games. Others may not have enough devices or internet access. Therefore, teachers and parents should guide students to use technology responsibly.

In conclusion, modern learning methods offer many opportunities for students to improve their skills and knowledge. When used wisely, technology can make education more engaging, effective, and enjoyable for everyone.

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PART A: MATCH THE WORDS WITH THEIR DEFINITIONS

Flexitive

Interactive

Personalized

Distracted

Platforms

Designed to meet individual needs

Not paying full attention

Able to change or adapt easily

Online systems used for communication or learning

Involving active participation

PART B: DECIDE IF THE STATEMENT IS TRUE OR FALSE

1. Technology has reduced learning opportunities for students.	T	F
2. Blended learning combines online and classroom learning.	T	F
3. Project-based learning focuses on solving real-life problems.	T	F
4. Virtual reality cannot be used in education.	T	F
5. Teachers should guide students to use technology wisely.	T	F

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PART C: CHOOSE THE BEST ANSWER FOR EACH QUESTION.

- 1. What is the main idea of the passage?**
 - A. The problems of modern schools
 - B. New methods of learning using technology
 - C. The history of education
 - D. The role of parents in learning
- 2. Which tool helps students visit places without leaving the classroom?**
 - A. Educational apps
 - B. Social media
 - C. Virtual reality
 - D. Online games
- 3. What does artificial intelligence help with?**
 - A. Playing games
 - B. Watching movies
 - C. Personalizing learning
 - D. Making friends
- 4. What is one challenge of modern learning?**
 - A. Too many teachers
 - B. Lack of books
 - C. Distraction from online activities
 - D. Too much homework
- 5. According to the passage, technology should be used:**
 - A. Without rules
 - B. Only at school
 - C. Carefully and responsibly
 - D. Only by teachers

THE END!