

The image shows the Scratch 3.0 web interface with several components labeled in Arabic. Blue lines connect the labels to the corresponding parts of the interface:

- تكبير وتصغير منطقة المقاطع البرمجية.** (Zoom in and out of the code area.) - Points to the zoom controls in the top right of the code area.
- منطقة ظهور لبنات المجموعة المحددة.** (Area for the appearance of the selected group's blocks.) - Points to the 'when clicked' block in the code area.
- منطقة بناء المقاطع البرمجية.** (Code block building area.) - Points to the code block palette on the left.
- مجموعات اللبانات البرمجية.** (Code block categories.) - Points to the category tabs (Motion, Looks, Sound, etc.) in the code block palette.
- المنصة** (The stage.) - Points to the main stage area.
- شريط القوائم** (Menu bar.) - Points to the top menu bar (File, Edit, View, etc.).
- كائن رسومي.** (Graphic object.) - Points to the cat sprite on the stage.
- منطقة الكائنات الرسومية.** (Graphic object area.) - Points to the 'Sprites' panel at the bottom left.