



Imagine that you are doing a project on **why Zetland teenagers enjoy playing online games**. You have found some data on the subject - the results of a survey conducted among Zetland teenagers (see the table below).

Comment on the survey data and give your opinion on the subject of the project.

The survey question:
Why do you enjoy playing online games?
Choose one option

Reasons	Number of respondents (%)
to have fun	34
to connect with friends	33
to feel a competitive spirit	12
to relieve daily stress	11
to face challenges	10

Write 200-250 words.

Use the following plan:

- make an opening statement on the subject of the project;
- select and report 2-3 facts;
- make 1-2 comparisons where relevant and give your comments;
- outline a problem faced by online gamers and suggest a way of solving it;
- conclude by giving and explaining your opinion on the role of online gaming for teenagers.

