microcontroller, sensor, actuator, malware, VR headset, NPC, sprite, game engine, collision, encryption

1.The _____ processes input from the sensors and controls output devices.

2.The robot's _____ detects distance using infrared.

3.The _____ moves the robotic arm.

4.A _____ can be used for immersive simulations.

5.Be careful when downloading software—it may contain _____.

6.In many games, the _____ handles physics and rendering.

7.The player-controlled object is often displayed as a _____.

8.A _____ helps protect sensitive user data.

9.If two objects hit each other in a game, it's a _____.

10.An _____ is a character controlled by the computer.

LIVEWORKSHEETS

Choose the correct form of the verb.

1. The robot arm **(moves / is moving)** right now.

2. Engineers usually **(test / are testing)** their prototypes before launch.

3. I **(use / am using)** a VR headset to play this game now.

4. That sprite **(flies / is flying)** across the screen.

5. The programmer **(builds / is building)** a new level today.

LIVEWORKSHEETS