

1. Match the terms with their correct definitions:

1. Programming
2. Algorithm
3. Formula
4. Instructions
5. Control unit
6. Flowchart
7. Pseudocode
8. Sequence
9. Decision
10. Looping logic

- A. A step-by-step set of rules or instructions to solve a problem or complete a task.
- B. A part of the CPU that directs the operation of the computer.
- C. The process of writing instructions for a computer to follow.
- D. Commands or steps that tell the computer what actions to perform.
- E. A simplified version of code that uses plain language to outline a program.
- F. A visual diagram that represents the steps in a process.
- G. The order in which instructions are executed.
- H. A mathematical expression showing the relationship between quantities.
- I. Logic that allows repeated execution of instructions.
- J. Logic that allows the program to choose different paths.

1	2	3	4	5	6	7	8	9	10

2. Fill in the blanks with the correct vocabulary word:

1. A(n) _____ is used to visually represent the steps in a process.
2. The _____ is responsible for directing computer operations.
3. A(n) _____ helps solve problems using a set of logical steps.
4. We write _____ to tell the computer what to do.
5. _____ involves writing instructions for computers.
6. A(n) _____ shows relationships using symbols and numbers.
7. _____ helps repeat actions until a condition is met.
8. _____ uses plain language to represent code structure.
9. In a program, the _____ is the order of executed steps.
10. _____ logic helps the program choose based on conditions.

3. Unscramble the following programming vocabulary words:

1. MGOPRARGMIN _____
2. GRTHMAOALI _____
3. MLUOARF _____
4. RCTINSUITSNO _____
5. TONCLOR UINT _____
6. CHFLROAWT _____
7. CODPESUOE _____
8. NSEUEQEC _____
9. COEDSDIIN _____
10. GLONPIOOGCIL _____