## Categories of Blocks

Match the following block categories with their functions:

1. **Motion Blocks**:

   o  Function: _____

   o  Example Block: _____

2. **Looks Blocks**:

   o  Function: _____

   o  Example Block: _____

3. **Sound Blocks**:

   o  Function: _____

   o  Example Block: _____

4. **Events Blocks**:

   o  Function: _____

   o  Example Block: _____

5. **Control Blocks**:

   o  Function: _____

   o  Example Block: _____

**Multiple Choice Questions**

1. **Which block category is used to control the movement of a sprite?**

   a) Looks Blocks

   b) Motion Blocks

   c) Sound Blocks

   d) Events Blocks

2. **What does the "say [Hello!] for (2) seconds" block do?**

   a) Makes the sprite move

   b) Makes the sprite say "Hello!" for 2 seconds

   c) Plays a sound

   d) Hides the sprite

3. **Which block is used to repeat a set of actions indefinitely?**

   a) Repeat (10) times

   b) Forever

   c) If on edge, bounce

   d) When [space] key pressed

**True or False**

1. **The "Stage Area" is where the sprite performs actions.**

   o  Answer: _____

2. **The "Coding Area" is used to create scripts by dragging and dropping blocks.**

    o Answer: _____

3. **The "if on edge, bounce" block stops the sprite from moving.**

    o Answer: _____