Edison Schools
Innovation For Life

Thứ .... ngày ..... tháng ..... năm 2024

Học sinh: .....

Lớp :.....

PHIẾU ÔN TẬP
HKICO – SCRATCH BUỔI 2

1. Building blocks in Scratch includes many categories, for example, Motion, Looks, Sound, Events. Which category does the following block belong to?



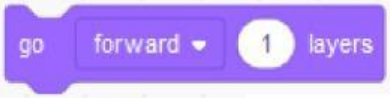
A. Motions
B. Events
C. Operators
D. Sensing
E. Control

2. Which of the following is a blocks category present by default?

A. Looks
B. Reaction
C. Customization
D. Maths
E. None of the above

3. Which of the following is a motion block?

A. 

B. 

C. 

D. 

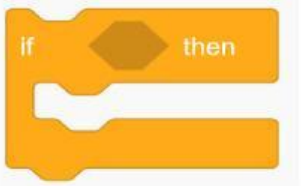
E. None of the above

4. 

is a_____block?

A. Hat
B. Motion
C. Time
D. Conditional
E. None of the above

5. The following is an empty "if" control block, blocks of which following categories can be expected to be filled in  **?**



A. Motion
B. Events
C. Operators
D. Variables
E. Control

6. Which block is used for starting an algorithm?

A. 

B. 

C. 

D. 

7. A bubble generated from a "Say ()" block will stay until_____?



A. waiting for 5 seconds
B. Sprite moved
C. another speech block activated
D. Any of the above
E. None of the above

8. Building blocks in Scratch are divided into many categories, for example, Motion, Events, Operators. Which category does the following block belong to?

A. Motion
B. Events
C. Operators
D. Sensing
E. Control



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9. The following is an empty "repeat until" control block, blocks of which following categories can be expected to be filled in



A. Motions
B. Looks
C. Events
D. Sensing
E. Variables

10. Building blocks in Scratch are divided into many categories, for example, Motion, Events, Operators. Which category does the following block belong to?



A. Motions
B. Events
C. Operators
D. Sensing
E. Control

11. Which block will give the sprite a location to start from when placed at the start of your code?

A. Move
B. Switch Costume
C. Go To
D. Show
E. Hide

12. How do you create a loop in scratch?

A. Use a cat sprite
B. Use a repeat block
C. Snap a block
D. Use a backdrop
E. None of the above

13. Which group of blocks includes the "Broadcast" block?

A. Motion
B. Events
C. Control
D. Looks
E. Sound



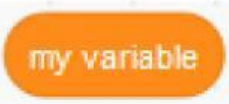
14. I go to add a script to my character and find that my blocks have disappeared. Why is this?

A. Scratch Malfunctioned
B. I have stage selected
C. I have exceeded the block limit
D. All of the above
E. None of the above

15. 

"wait until" block can be replaced by?

A.



B.



C.



D.



E. None of the above

16. The block below can be fit into which of the following?



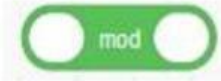
A.



B.



C.



D.



E. None of the above

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