



Cavite School of Life

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Academic Year 2023 - 2024

GRADE SCHOOL DEPARTMENT FOURTH QUARTER COMPUTER 5 QUIZ NO. 1

Name: _____ Score: _____
Year/Section: _____ Date: _____
Parent's Signature: _____ Teacher: Ms. Gillian T. Pacheco

I. **DIRECTION:** Read and analyze the following statements very carefully. Unscramble each word and write it in the circles provided. Unlock the words by reading the clues on its opposite side. **AVOID ERASURES.**

1. **OMNOISBLCKOT** – Blocks that control the sprite's placement, direction, rotation, and movement.



2. **ARSTWIDOTNP** – It points sprites towards a mouse-pointer or another sprite.



3. **TETAYRTITNOSSLOE** – Block that changes the rotation style of the sprite in-project.



4. **OTGO** – Allows the Scratcher to set the sprite's x and y position.

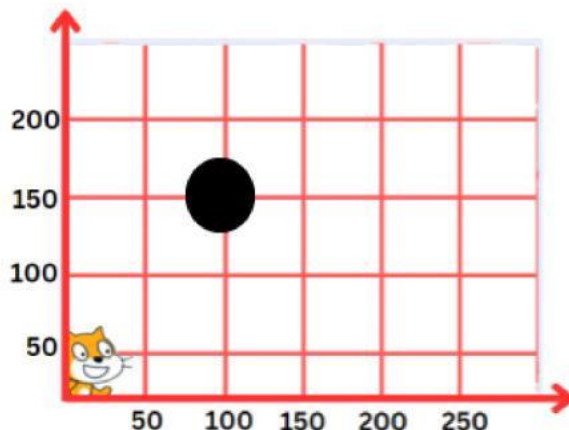


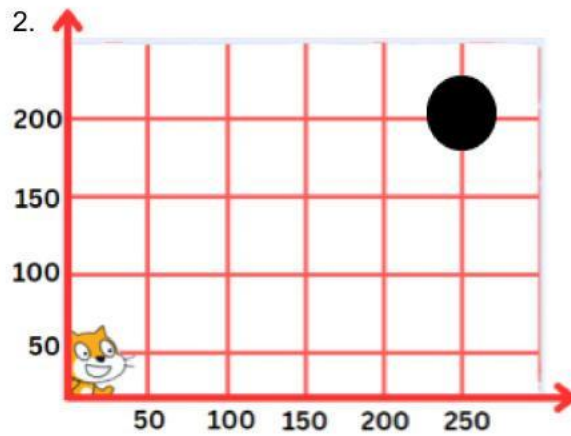
5. **GEOTLDI** – Allows the Scratcher to move the sprite steadily to the specified x and y position in the specified seconds.



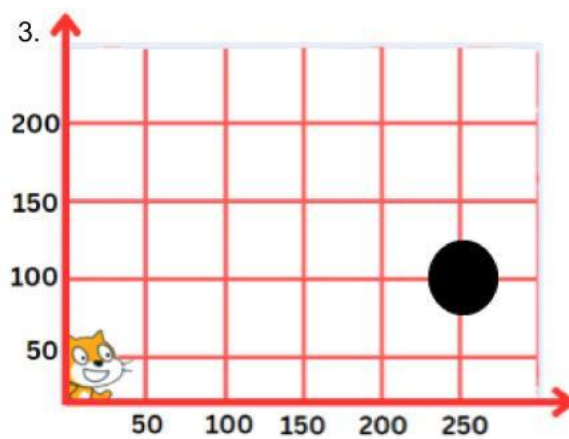
II. **DIRECTION:** Fill in the missing command by looking at the figure to identify what is missing.
(2 points each)

1.

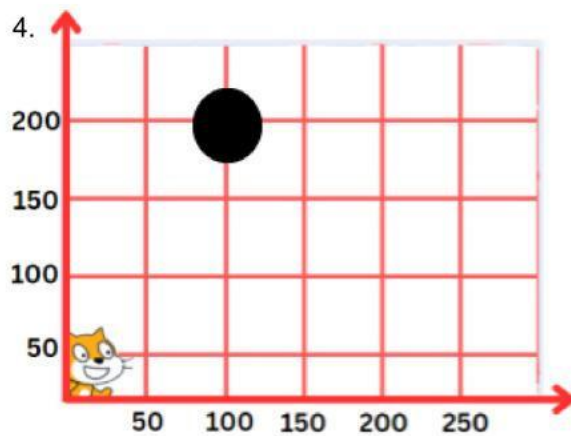




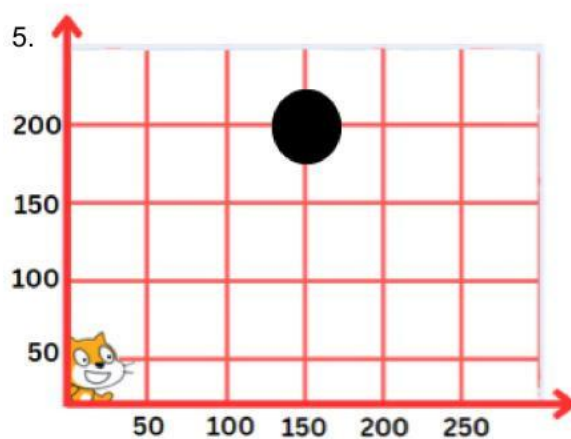
glide 10 secs to x: y:



glide 10 secs to x: y:



glide 10 secs to x: y:



glide 10 secs to x: y: