



Time Allowed: 1hr 30 mins

Name:

SECTION A PRACTICAL

INSTRUCTION: MAKE A MAZE GAME IN SCRATCH

You are expected to develop a catch game where objects are falling from the sky and you catch them to score points using scratch programming code below.

Look carefully at the order of arrangement of the blocks of code below in other to drag and drop the scratch code respectively.



1	change x by 10	remove all	key right arrow pressed?	when green flag clicked	if then
2	remove all	when green flag clicked	change x by 10	if then	key right arrow pressed?
3	if then	score > 50	remove all	change x by -5	when green flag clicked
4	pick random 1 to 10	y position	wait 1 seconds	go to random position	set y to 23