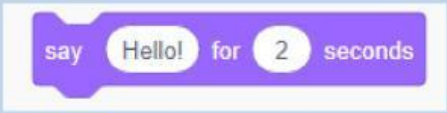
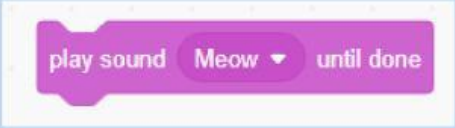
Matching blocks with command question

1. Event or trigger



2. Sound



3. Control

4. Looks

5. Operators

LIVEWORKSHEETS