

Scratch 3.0 interface with annotations:

- Annotations (Empty boxes with arrows):**
 - Top center: Menu bar (File, Edit, Help)
 - Top right: Window title bar (Close, Maximize, Minimize)
 - Left side: Sprite list / Library
 - Top left: Stage area
 - Bottom left: Script area
 - Bottom center: Sprite properties panel
 - Bottom right: Stage area
- Scratch Interface Components:**
 - Menu Bar:** Settings, Файл, Правка, Посібники
 - Stage Area:** Displays the cat sprite on a green field background.
 - Sprite Properties Panel:** Shows the selected sprite (Спрейт1) with coordinates (x: -131, y: -108), size (100), and direction (90).
 - Script Area:** Contains a "when green flag clicked" event block followed by a "say for 2 seconds" block.
 - Sprite List / Library:** Lists available sprites (Cat, Dog, Bird, etc.) and shows the current selection (Спрейт1).

LIVEWORKSHEETS

Вчитель для 1-4 класів