

odd one out

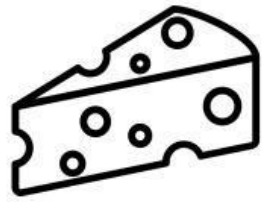
sh



bru_



_irt



_eese

air



ch_



_ess



h_

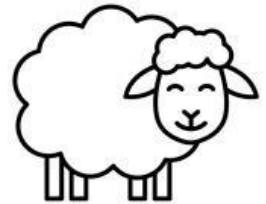
ch



_ip



_ain



_eep

ur



ch_ch

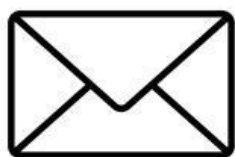


_oco



h_t

ai



m_l



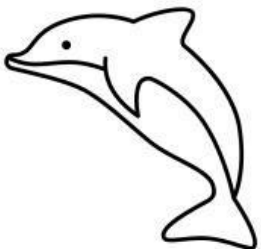
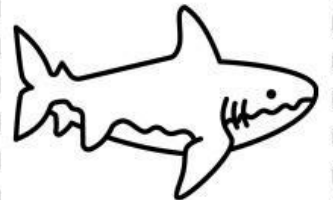
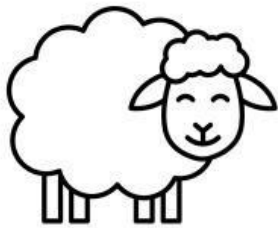
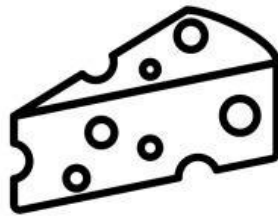
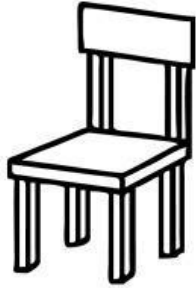
r_n



_each

ch Maze

start



finish