

**1**

Remember the story. Who hides in or on these vehicles? Write names. There is one extra picture.

1



2



3



4

**2**

Read the summary and write the missing letters. Tick ☒ each letter in the grid below when you use it.

The children are in a museum full of ama__ing cars and motorbik__s. They see a door with a sign that says, 'Don't e__ter', but Patrick de__ides to go in. The others __ollow. Inside the room they hear a robo__ talking about ta__ing over the __orld. They leave the room. __uddenly they he__r someone callin__ for __elp. They find a man trapped inside a su__marine. Patrick gets a bo__ of tools from the room with the models and they free the man.

His name is Don and his __ob is to __rogram the robots. He tells them that his best robot is __angerous. He also tells the children about the on__y way to stop them. At exactl__ 6.55, while the __obots are recharg__ng their batteries, Don and the children enter the co__puter room. D__n works __uickly on a program to shut down the robots. It works and the world is sa__ed.



a	b	c	d	e	f	g	h	i	j	k	l	m
n	o	p	q	r	s	t	u ☒	v	w	x	y	z

**3**

Write questions for these answers.

1 What do the children see in the museum ?

They see sports cars and motorbikes.

2 What does _____ ?

It says, 'Don't enter'.

3 Where does _____ ?

He finds it in the room with the models in it.

4 What is _____ ?

His job is to program the robots.

5 What time _____ ?

They go there at exactly 6.55 a.m.

98

Story practice