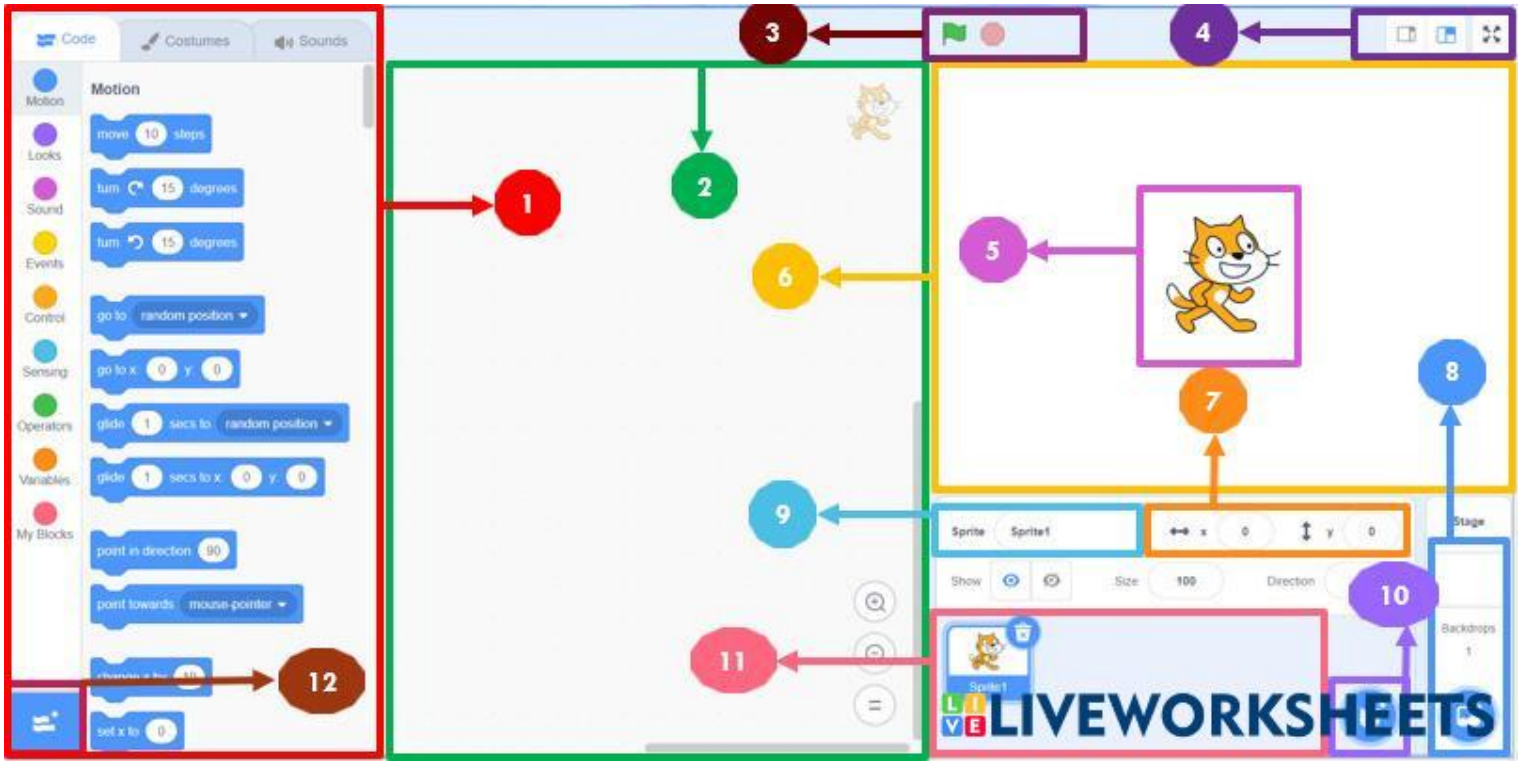
Code
Costumes
Sounds
Motion
Looks
Sound
Events
Control
Sensing
Operators
Variables
My Blocks
move 10 steps
turn 15 degrees
turn 15 degrees
go to random position
go to x 0 y 0
glide 1 secs to random position
glide 1 secs to x 0 y 0
point in direction 90
point towards mouse-pointer
set x to 0
Sprite
Sprite1
x 0
y 0
Show
Size 100
Direction
Stage
Backdrops
1
1
2
3
4
5
6
7
8
9
10
11
12
LIVEWORKSHEETS