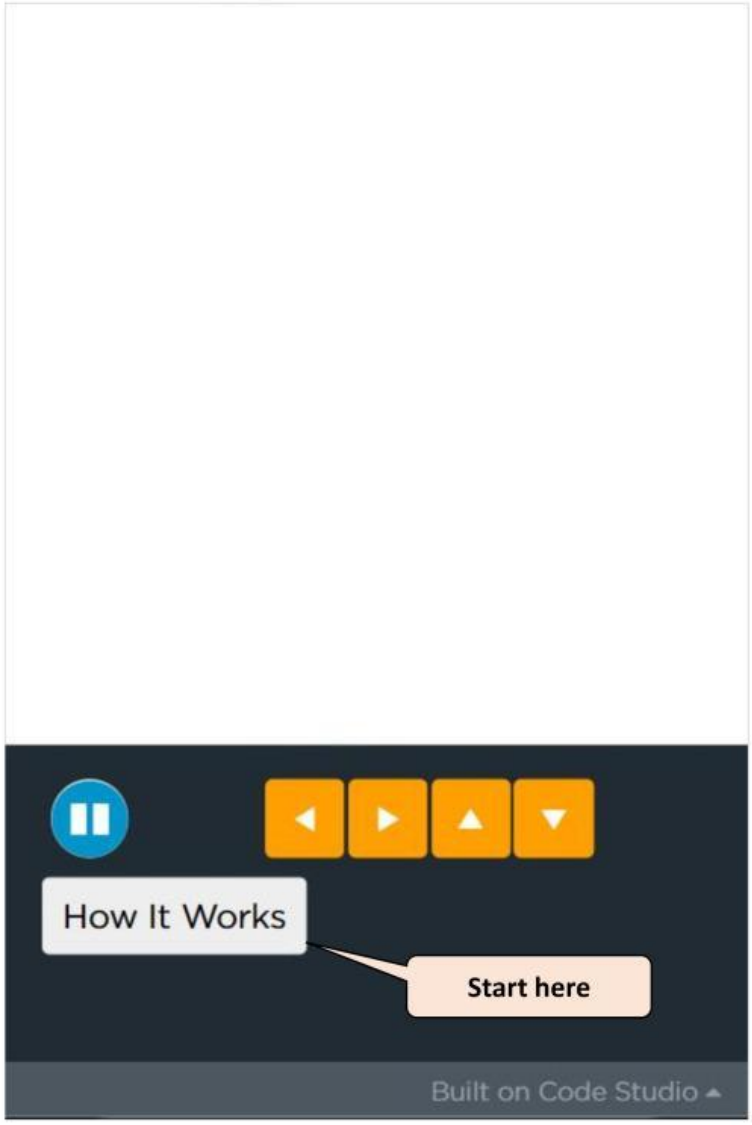
Project 02

DP EDUCATION

Coding School





LIVEWORKSHEETS



Click “Remix”



Click “Rename”



Save it with Your Name.

- Add background as below by set background.



- Add an image of a water vapor molecule using Make new sprite. Adjust the size of that water vapor molecule to 125. For that, apply blocks as follows.



- When the water vapor molecule is clicked, apply the following block to move the water vapor molecule across the screen.



LIVEWORKSHEETS

Choose the correct answer and match.

1. The positions of water vapor have been taken so that X=200 and Y=200.
2. When you click on the bee, the bee flies across the screen.
3. The bee disappears
4. The bee stops moving across the screen.
5. Adjust the size of the bee to 120.









LIVEWORKSHEETS