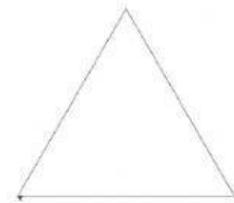
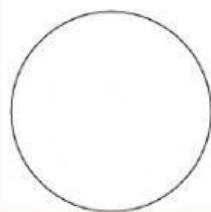


2D



3D

