

Part I - READING COMPREHENSION (A)

Read the following passage carefully and answer the questions in English

Computers Weaken Drawing Skills

I

University instructors say that U.S. art students spend too much time playing with computer graphics and as a result they may not develop drawing skills. Today, students are more comfortable using computer graphics than drawing with a pen on paper and this has caused a **decline in drawing skills**.

II

- 5 “Students are more passive,” says Marc Trieb, a University of California architecture professor. “In addition, technically oriented students don’t have the persistence developed by drawing and this causes boring work – on paper.”

III

- 10 Computer graphics allow artists to move fast. In contrast, drawing on paper can be frustrating because it is slower and **makes the student concentrate** and revise his work until his idea takes shape. This process of thinking about what you are doing produces essential skills, sensitivity and personality that make artwork special. “Learning to draw takes time and effort. It doesn’t happen right away” says Chip Sullivan, a professor of architecture at the
15 University of California. In the 21st century, artists do not need to spend hours with a pen and paper. Now, they can use software to **produce beautiful drawings** including photographs and pictures for special effects.

IV

- ✓ Although art instructors are complaining about the drawing skills of today’s students, they are not against developing digital skills. “The key is to improve
20 drawing so that students **can develop digital skills**,” says Charles Pyle, director of the School of Illustration. “If you don’t draw and think well, your art career will be short and unpleasant,” continues Pyle. On the other hand, John Woodbridge, director of the School of Computer Arts Media says, “it is more important for students to be comfortable with **different software**
25 **programs** because that is what employers are interested in.”

(Adapted from www.cnn.com)

QUESTIONS

1. Answer the following questions in **English** (40 points)

a. What do art students prefer to use when drawing? (paragraph I)

b. What is the problem presented in paragraph I?

c. In what way is drawing on the computer different from drawing on paper? (lines 9-11)

d. What three problems does Marc Trieb mention? (paragraph II)

e. What does software allow students to do? (paragraph III)

f. What must the student do when drawing? (paragraph III)

- g. Do Charles Pyle and John Woodbridge agree or disagree about the importance of drawing skills?

Tick (✓) the correct answer:

☐ Agree ☐ Disagree

Explain your answer according to paragraph IV?

- h. Translate the following words and expressions into Hebrew or Arabic according to their meaning in the context. These words and expressions appear in bold type in the text.

(i) a decline in drawing skills
(line 4)

(ii) produce beautiful drawings
(lines 16-17)

(iii) makes the student
concentrate (line 10)

(iv) different software
programs (lines 24-25)

(v) can develop digital skills
(line 20)
