

# The Most Dangerous Game

Page 18

1. Zaroff describes Rainsford's American point of view regarding hunting humans using these words: "It's like finding a snuffbox in a limousine".

a. Why type of literary language is that?

b. What is a snuffbox?

c. What is the meaning of the phrase: " It's like finding a snuffbox in a limousine"?

- i. Zaroff believes Rainsford has outdated, old-fashioned values in a modern world.
- ii. Zaroff admires Rainsford for holding on to his ancestors' beliefs in a modern world.
- iii. Zaroff suggests that Rainsford is new to the amenities that the modern world offers.
- iv. Zaroff claims that Rainsford will not prosper in life if he clings to his old fashioned ways.

2. Zaroff says, "Life is for the strong, to be live by the strong, and if needs be, taken by the strong."

Rainsford is adamantly opposed to Zaroff's beliefs yet in the beginning of the story, he voices a similar opinion regarding hunting.

a. Which statement reflects Zaroff's opinion?

- i. "Hunting...the best sport in the world."
- ii. "The world is made up of two classes-the hunters and the huntees. Luckily you and I are hunters."
- iii. Who cares how a jaguar feels?

b. What is the name of this literary device?



3. How does Zaroff have a supply of quarry on his island? Tick off two correct answers.

- i. He offers money to sailors to visit his island.
- ii. He relies on nature to send them when there is a storm.
- iii. He sends Ivan to crush their ships.
- iv. He flashes a light into the sea and the sailors think there is a channel there.
- v. He flashes a light into the sea and the sailors think there is land nearby.
- vi. He put giant rocks on the sea floor to rip ships apart.

4. Why does Zaroff say he has a training school?

- i. Because he is training to become the best hunter in the world.
- ii. Because he takes the sailors that land on his island and trains them to hunt animals.
- iii. Because he physically prepares the sailors that land on his island so that he can hunt them.
- iv. Because he has sailors on his island that want to become hunters.

5. What are Zaroff's hunting rules?

- 1. He gives the huntee a \_\_\_\_\_ and \_\_\_\_\_
- 2. The huntee has a \_\_\_\_\_ headstart.
- 3. Zaroff uses a \_\_\_\_\_ but it is a very \_\_\_\_\_ one.
- 4. After \_\_\_\_\_ days, if the huntee has not been killed by Zaroff, he \_\_\_\_\_.
- 5. If huntee refuses to be hunted, he gets sent to \_\_\_\_\_.

6. a. If Zaroff runs into a particularly challenging huntee, what additional tool does he use in his hunt? \_\_\_\_\_

b. Give your opinion on Zaroff's tools in relation to the tools his huntee has?

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7. a. Rainsford says that he is not feeling well. Why isn't he feeling well at his point in the story? \_\_\_\_\_

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b. How does Zaroff explain Rainsford's not feeling well?

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c. What does this show us about Zaroff's character?

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8. How do you know that Zaroff hunted a sailor that night? Tick off two answers.

- i. Before Rainsford went to sleep, Zaroff invited Rainsford to hunt with him.
- ii. Rainsford feel asleep to the cries of a killed sailor.
- iii. Rainsford woke up to the sound of a pistol.
- iv. Rainsford couldn't fall asleep so he looked out the window and saw the hunt.

9. What does Zaroff realize at the end of page 22 about his inner conflict, that we discussed earlier in the story?

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