

## Business Finance

### 1. Fill the gaps about the Capital content:

A. You need \_\_\_\_\_ to start a company. If you need money, you can \_\_\_\_\_ from the banks. This is called a \_\_\_\_\_. This money must be paid back with \_\_\_\_\_.

B. There are some certificates that represent units of ownership of a company. They are called \_\_\_\_\_.

C. If you start investing money in shares, you are called \_\_\_\_\_. The money they provide is known as \_\_\_\_\_.

D. Individuals and financial institutions, called investors, can also \_\_\_\_\_ money to companies. They can do that by buying \_\_\_\_\_ - loans that play interest and are repaid at a fixed future date.

E. Money that is owed and will have to be paid to other people or businesses is a \_\_\_\_\_. In accounting, these are usually called \_\_\_\_\_.

F. The money that a business uses for everyday expenses or had available for spending is called \_\_\_\_\_.

**Capital:** debt - shareholder - shares/equities - loan - borrow - working capital/funds - liabilities - lend - share capital - interest - capital - bonds

### 2. Fill the gaps about Revenue content:

A. \_\_\_\_\_ is all the money coming into a company during a given period.

B. \_\_\_\_\_ minus the cost of sales and operating expenses, such as rent and salaries, is known as \_\_\_\_\_.

C. A \_\_\_\_\_ is the part of its profit that a company pays to its shareholders.

D. A proportion of a company's profit paid to the government is called a \_\_\_\_\_.

**Revenue:** profit/net income/earning - dividend - tax - revenue (2x)

### 3. Fill the gaps about Financial Statement content:

A. Companies give information about their financial situation in \_\_\_\_\_.

B. The \_\_\_\_\_ shows the company's \_\_\_\_\_ - the things it owns; its liabilities - the money it owes; and its capital.

C. The \_\_\_\_\_ shows the company's revenues and expenses during a particular period, such as three months or a year.

**Financial Statement:** balance sheet - income statement - assets - financial statement

